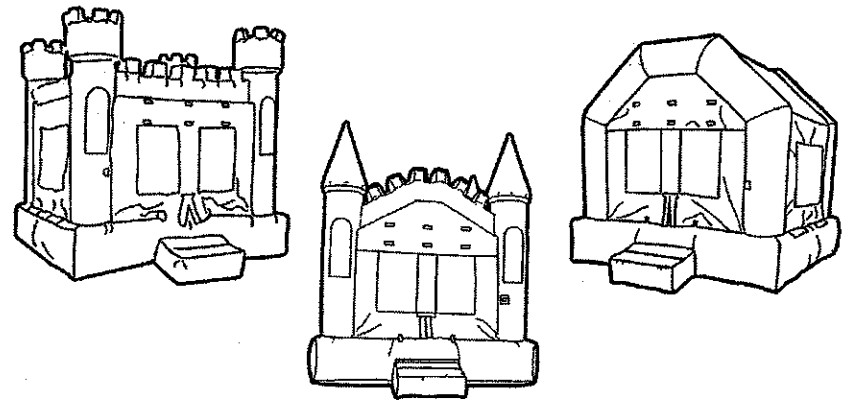


# Inflatable Bouncers



A Complete Guide for Your New  
Inflatable Bouncer

# Inflatable Bouncer Manual

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**\*Do not operate your inflatable prior to thoroughly reading and understanding this owner's manual.**

**\*If you have any questions, contact Happy Jump, Inc.**

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## Introduction

**C**ongratulations on your purchase of a brand new Happy Jump, Inc Inflatable Bouncer. We are pleased to inform you that this unit has passed our meticulous inspections. You can rest assured that this inflatable unit is the best in the industry.

We take safety very seriously and as we pass this inflatable unit to you, we also pass on the responsibility of providing the utmost safety. It is very important that you and anyone who operates this unit reads and understands this manual entirely. This manual will explain in detail how to check site location, set up, how to repack, and maintain this unit. In addition it will provide good general information that will be helpful in numerous situations. If you have read this manual and have suggestions and/or questions, please feel free to contact us with your comments.

Thank you once again and we hope you enjoy years of uninterrupted service with your new inflatable.

### Upon Arrival/Inspection

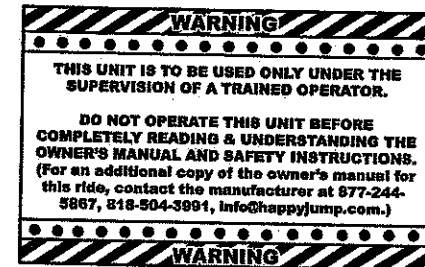
Upon arrival of your equipment, you should check to make sure that you have received the following items. If any item is missing, please inform us immediately.

- \*Inflatable Game wrapped on a pallet
- \*Spikes
- \*Inflation Fan
- \*Safety Instruction Printed on the Unit.
- \*Accessories Box (if applicable)
- \*Business Card Holder Sewn into the unit.
- \*Repair Kit
- \*Custom printed banner with your company name and telephone number

## Introduction

### WARNING

- **INFLATABLE GAMES ARE VERY HEAVY. WHEN LIFTING ANY TYPE OF HEAVY WEIGHT, BE SURE TO LIFT WITH YOUR LEGS AND NOT YOUR BACK. IF IN DOUBT ABOUT ABILITY TO MOVE SOMETHING, GET HELP.**
- **DO NOT OPERATE THIS UNIT WHILE RAINING OR IN WET CONDITIONS**
- **DO NOT OPERATE WHEN WIND EXCEEDS 15 MPH AND/OR AT TEMPERATURES LESS THAN 40° F.**



-For particular operation information about your specific inflatable, refer to the appendix.

-Each specific unit has different requirements for tie downs, operators, etc.

The operator is responsible for:

- Monitoring inflation of the unit
- Screening and admitting patrons
- Making patrons aware of the rules
- Assisting patrons with protective gear
- Monitoring patrons while using the ride
- Cleaning and maintaining protective gear
- Matching patrons as to size, age and ability
- Maintaining order and compliance with rules

### Safety Operating Instructions For Inflatable Ride Operator

- Children's safety depends on the presence of an operator. Always have the inflatable unit supervised by an operator who has reviewed and understands the safety rules.
- Do not setup near swimming pools.
- Keep age and size of riders comparable. Extra caution is needed for children ages three and under. Never allow older kids to bounce with children three and under.
- No one should be permitted to ride the unit if weight exceeds 200 lbs.
- Individuals with head, neck, back or other muscular skeletal injuries or disabilities, pregnant women, small infants and others who may be susceptible to injury from falls, bumps or bouncing are not permitted on or in the unit at any time.
- Number of riders should be limited to the number specified on the label located on the back, side of the inflatable near the air tube.
- Absolutely no pets are allowed on or by the unit at anytime.
- Do not allow climbing on the unit or netting of equipment by anyone inside or outside of the inflatable unit.
- Do not allow anyone to jump on the inflatable near the door of the unit.
- No flips, wrestling, diving or extreme horseplay is allowed while on the ride.
- Do not allow riders to bounce closer than four feet from each other.
- Keep riders from putting netting in their mouths.
- No Food, drinks, gum, candy, confetti or trash in or around the inflatable.
- Do not allow any silly string in or around the inflatable, it will damage the unit.
- No one is allowed on the ride while it is being inflated or deflated.
- Unit must be anchored prior to and during operation.
- Persons not following the safety rules should be asked to leave.
- Do not spray water on the ride for any reason.
- If wind becomes excessive (15 mph or more), unload occupants and deflate the ride.
- Do not allow anyone to put fingers/hands or any objects in to the fan intake, motor, motor housing or outlet when running.
- Check stakes regularly to ensure they are tight.
- Check the blower/inflation tube regularly to ensure there is not any excessive leakage.
- Check GFCI at least once per event after the initial setup.
- Inspect the inflatable before each use.
- Operator should be present at the climbing area to help climbers or remove those who are not capable of climbing.
- Always exit the inflatable legs first.
- Do not run to the inflatable to get a head start.
- Absolutely no diving on any inflatables

- Absolutely No Running, No Horse Play, No Diving in any Inflatables.
- All enclosed Inflatables, including bouncers and combos come with emergency exits on the roof top. Please locate them and get familiar with them; be sure to learn the way they should be used in case of an emergency evacuation.
- Some games including: Home Run Challenge (H.R.C), and Giant Basketball Hoop (G.B.H) require additional clearance around the game. Make sure no one stands near to batting person on H.R.C and no one goes under the Basketball Hoop on G.B.H while participant is throwing the ball, this may cause serious injuries.
- Contact Happy Jump, Inc if the safety rules label is not readable or missing. It is your responsibility to check that the label is clean and visible to the customer at all times.
- For additional information you can contact Happy Jump, Inc, Monday through Friday during normal business hours.

## Preparation & Safety Checklist

Do not operate in high winds or rain. Maximum high winds are 15 mph. While ride is operating and winds become excessive, unload all occupants, and deflate the ride.

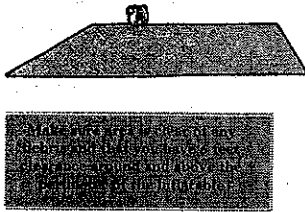
Do not operate at temperatures less than 40 degrees F.

Use an adequate three-wire extension cord, minimum 12 gauge. Never cut or remove the round grounding pin from the cord.

Always connect the GFCI (Ground Fault Circuit Interrupter) extension cord adapter to any cord before plugging into a power source. This reduces possibility of an electrical shock. A GFCI extension cord adapter can be purchased at most Do-It-yourself stores, i.e. Home Depot, Builders Square, Lowe's, etc...

## Site Layout

### SITE LAYOUT



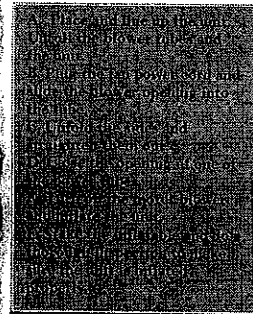
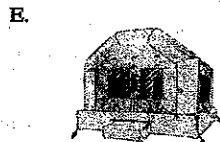
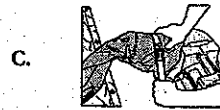
1. Pick a location free from overhead electrical power or telephone lines. Location should be free from trees that could damage or stain the inflatable. An unobstructed area should be maintained for 5 feet around and above the perimeter of the inflatable.
2. Contact all utility companies and have all underground utility lines properly located so no accidental contact occurs when driving stakes.
3. Ensure there are no underground irrigation pipes or other utilities that the property owner has installed.
4. Make sure the location selected is leveled and has no slope.
5. Keep the front of the inflatable clear and accessible at all times.

## Tools & Equipment

Sledge Hammer	Ground Cover Sheet (Tarp)
Hand Truck (Dolly)	50' or 100' 12 gauge extension cord
Spikes	

## Setup Procedures

### SETUP INSTRUCTIONS

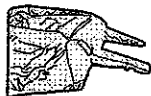


1. Place your ground cover sheet over the site where you want the inflatable to stand.
2. Place and adjust the unit on the ground sheet so that it lines up correctly and centered. Unknot the straps and remove them. Place them aside so you do not lose them. See *Illustration A*
3. Unroll the blower tubes. Unroll the unit. Unfold the sides and straighten them out. Make sure that your ground cover sheet covers the entire unit. See *Illustration B*
4. There are two blower tubes on this unit. Select the blower tube that is closest to the power source. Slide the blower neck into the tube. Then pleat and fold the extra fabric around the blower to secure and wrap the strap around the blower and tighten. Make sure to gather all the fabric in the strap, especially around the bottom. Tighten the strap using the self-locking clip which is attached to the strap. Plug the fan power cord into the extension. See *Illustration C*
5. Close the other blower tube's opening by pleating or folding the vinyl fabric as tight as you can. Then use the attached strap to secure it shut. This does not have to be airtight. Escaping air is what makes your unit bouncy. See *Illustration D-1 & D-2*
6. Plug the extension cord into the power source. Locate the on/off switch on the fan and turn it on. Observe the inflation of the inflatable as it rises.
7. Locate all of the tie down straps on the bottom of the unit. (There should be at least one tie down strap on each corner and in some cases, one in between corners.) Extend the strap & drive the provided stakes through the ring at the end of the strap. Locate all upper tethers and use the provided straps to extend them to the ground. Stake these tethers down in an approximately 45 degree angle. See *Illustration E*  
**Note: Always use the provided stakes. Do not replace these stakes with different stakes. If you lose them, contact Happy Jump to purchase replacements. Sand or water bags can be used instead of stakes, check the appendix for information about the number of bags to use. Before driving stakes, make sure they are not in the vicinity of utilities or irrigation.**
8. Before letting anyone on please do a quick inspection of the unit. When properly inflated, all inflated areas of the unit will be pressurized and firm. Make sure the extension cord is away from any foot traffic. Check the inflation tube to make sure it is properly attached to the blower fan. The inflation tube must be properly closed around the fan outlet cone to prevent large air leakage.
9. Do not place fingers or hands into the intake or outlet when the fan is operating. Do not allow any children or adults in the rear of the ride or near the electric blower fan at any time.
10. Make sure the operator understands all the rules and safety procedures.

## Deflation & Packing Instructions

### DEFLATION & PACKING INSTRUCTIONS

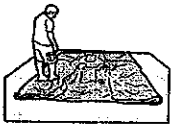
A.



A.



B.



C.



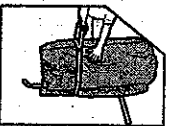
D.



E.



F.



### Before Deflating

**Step 1:** Before breaking down any game, inspect the game for any damages and repair as necessary. Remove all accessories that may be applicable to the game. This may include items such as harnesses, backing plates, bungee cords, etc... Be sure to use a quality broom and sweep the surface of the game free of any debris. Check to make sure that no sharp objects have fallen into the seams of the game, i.e. pens, rocks, etc. Also make sure the game is dry, if not, please dry the game.

**Step 2:** Buckle any plastic snaps to reduce the possibility of entanglement in the mesh.

**NOTE:** If the unit has steps attached to it, we highly recommend removing the steps and rolling them separately. This is to ensure the life span and quality of the steps.

### Deflating

**Step 3:** Turn off and unplug the blower fan. As the game begins to deflate, go around and unhook the strap that secures the blower tube to the blower. Unhook the strap on the other blower tube to allow air to escape. If the unit has zippers, locate them and open the velcro strap & secure it to the velcro above to keep the flap in the open position. Unzip the zipper to speed up the deflation process. *See Illustration A*

**Step 4:** Pull out the stakes around the unit and pack them up.

**Step 5:** Walk from front to back of the unit to move any remaining air towards the blower tubes.

### Folding

**Step 6:** Fold in the base of the unit all the way around and walk around the unit to remove any air. *See Illustration B*

**Step 7:** Now make two half folds to the middle and walk around to remove any air. *See Illustration C*

**Step 8:** Fold in the half folds and again walk around removing any remaining air. You are now ready to roll. *See Illustration D*

### Rolling

**Step 9:** Prior to rolling the game, make sure that there is no excessive air and the fold is firm. Start your roll from the front of the unit and roll it up like a sleeping bag. Keep pushing and flattening the roll as you go. You may also want to have someone walk on the roll in front of you. *See Illustration E*

**Step 10:** At the end of the roll, the blower tubes must be on the outside. Slide the straps under the unit and then run the end of the straps through the rings on the other end of the straps, pull tight. Loop the end of the strap around and tie a tight slipknot. *See Illustration F*

### Storing the Game

**Step 11:** Place the storage bag over the end of the game and work it down as far as you can. It is important that you work the bottom of the bag down to the top of the roll. Rotate the game 180 degrees and pull the bag over the top of the game/Tie the bag closed. Use a two wheel dolly to transport the unit, blower and accessories. Now you are ready to pack up and leave.

### Complications

- Incase of rain and/or lightening, have children exit the unit and turn off the motor. Fold the unit and cover it with the tarp as soon as possible to help keep it dry. When rain stops use towels to dry the inside of the unit, then resume play.
- Power failure- If the fan motor stops, riders must immediately stop jumping and calmly exit the bouncer. Hold open the exit flap of the unit and guide the riders out. Overloading an electrical circuit is the most common cause of the fan stopping; reset the fuse panel, make sure the fan motor has a dedicated circuit.

### Additional Signage & Safety Guidelines

Operators must make customers aware of the following information before allowing them to participate on any inflatable games. We recommend having a sign made that can be placed in front of the game, and large enough to read from a minimum distance of 50 inches.

We want you to have the most fun possible while helping us maintain the highest level of safety for you and your operators. You should not participate in these games if you have any of the following conditions:

- ❖ Current or previous injury to the back or neck.
- ❖ Any respiratory conditions, including, but not limited to asthma or bronchitis.
- ❖ Pregnancy
- ❖ Chronic knee or other joint conditions
- ❖ Any heart or circulatory conditions

Remember, these games do require a certain amount of physical exertion, and you must judge for yourself your ability to participate.

If you do decide to participate, we suggest you do the following for your own personal safety.

1. DO NOT ENTER THIS GAME IF AN ATTENDANT IS NOT PRESENT!
2. Follow the attendant's instructions closely. They are there for your own safety
3. Remove all loose and dangling jewelry and/or clothing, bracelets, watches, and earrings.
4. Remove shoes
5. No flips, wrestling, or extreme horseplay allowed while on ride.
6. Do not bounce closer than four feet from each other.
7. Do not bounce on the step or near the doorway.
8. No sharp objects allowed inside moonwalk.
9. No climbing or hanging on the outside walls or roof.
10. No one is allowed on the ride while it is being inflated or deflated.
11. No silly String or glitter is to be used. Do not tape or apply anything on to the ride.
12. Stay off netting at all times

If you have any questions, or are unsure of your ability to participate, ask the game attendant for assistance.

## Equipment Maintenance

Keeping your unit well maintained will ensure the unit a longer life. That is why we strongly recommend cleaning your inflatable unit before and after every rental. This can be a brief spot cleaning. This will give you the opportunity to inspect the unit for wear and/or tear damage. Check the underside as you fold and roll the unit for scuffs or tears. You should also give it a quick disinfecting spray so that it is ready for the next time.

### Monthly

- Schedule a time once a month to set each unit up and go over it in detail. Check the underside for weak spots or scuffs and apply patches as needed.
- Blow the unit up, and deflate to check the roof. Spray an all-purpose cleaner and wipe it down.
- Spray disinfecting cleaner in the blower tube so that it can help keep the inside clean. Re-inflate the unit and work your way from one side of the entrance all the way around the unit. Spraying down and wiping as much of the unit as possible. You may want to bring a stepladder so that you can reach the higher sections. Climb inside the unit and do the same thing.

### Cleaners

- Do not use chlorine based cleaners or bleach cleaners as it may damage the threads.
- Do not use bathroom cleaners.
- Do not use any cleaner that warns, "Do not use on soft vinyl".
- Do not use any abrasive cleaners.
- Keep in mind that children are going to come into close contact, so be sure to use a cleaner that is non toxic and safe.

Always test a new cleaner on a scrap from your repair kit before putting it in your unit.

To repair tears up to 12", use the "single patch method," as follows:

- Cut an oval patch of proper material approximately 2" larger than the tear.
- Clean the surface around the tear with a recommended solvent.
- Apply the proper glue to both the patch and the fabric around the tear.
- Press the glued sides together and put some kind of heavy weight on it. (You can use sand bags, or bucket of water but make sure the weight is spread evenly through the whole area.)
- Keep the weight on it for about an hour then remove the weight but let it dry for another 8 hours.
- Begin inflation and check for leaks around the patch.

To repair a larger tear, use the "double patch method," as follows:

- Cut the appropriate size patch as described above.
- Clean the interior surface around the tear, apply the glue, let dry and press together as described above.
- After the inside patch has dried for 15 minutes, apply another patch to the outside as described on single patch method.
- Begin inflation and check for leaks around the patched area.

## Motor Blower

- An electrical motor blower is included with this game, for instructions and technical data for the blower, please refer to the motor blower box. (A complete owner's manual for your motor blower is in the container, if it is missing, contact the manufacturer for another copy.

## Limited Warranty

**Happy Jump, Inc:** Sells a wide range of products and warranties vary by product. Please ask a representative to disclose a particular warranty for the product(s) you are purchasing, if you do not see that information here. Our warranty specifically excludes freight in either direction, and freight is the sole responsibility of the purchaser.

**Happy Jump, Inc:** Reserves the right to inspect all warranty claims and make a final decision based on the validity of the claim.

**Happy Jump, Inc:** Will make a good faith effort for prompt correction or other adjustment with respect to any product that proves to be defective within the limited warranty. Contact Happy Jump, Inc. toll free at 877-244-5867 to discuss any warranty concerns you may have.

**Inflatable Units:** All inflatable games manufactured by Happy Jump, Inc. are warranted to the original purchaser, either directly or through a qualified reseller, against defects in workmanship or materials for a period of two years on bouncers and one year on interactive games from the date of purchase. Normal wear and tear is expected and is not covered by the warranty.

**Peripheral Parts:** Peripheral parts do not have a warranty. However, we will honor an obvious defect in workmanship or material when these parts are used under normal conditions for a period of 30 days from date of purchase. The parts in question must be returned to Happy Jump, Inc. for inspection and opinion. The decision of Happy Jump, Inc. is final.

**Other Equipment:** Each manufacturer offers a specific warranty on the products they make, and these warranties will be supplied upon request to the purchaser.

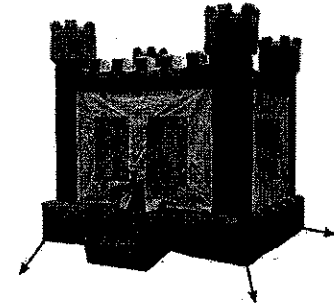
**Return Policy:** All games and products manufactured by Happy Jump, Inc. are considered custom built per order. In the event a product is returned for any reason not the fault of Happy Jump, Inc., a 25% restocking fee may apply.

**Appendix**

# WARNING

**-DO NOT OPERATE THIS UNIT WHILE RAINING OR IN WET CONDITIONS**

**-DO NOT OPERATE WHEN WIND EXCEEDS 15 MPH**



## **Bouncer 15 x 15**

**-The total dimensions & weight for this unit are:**

\* 15' L x 15' W

Total -235 lbs (weight of unit)

**- Maximum Participants:\***

\* 10 Children

(Max. weight 1000 lbs. in total)

**- Minimum Height Requirement: 36"**

**-This unit has a total of 4 tie downs:**

\* 4 tie downs on the bottom

**-Each tie down location must be either staked to the ground with at least 18" long stake or sandbag with at least four (4) - 50 Lbs. sandbag on each anchor. When used indoors only (2) - 50 lbs sandbag is needed on each anchor.**

**-For Setup & Take down procedures, refer to pages 5-7**

**-This Inflatable Game Requires 1 Motor Blower.**

### **ATTENTION:**

**-One (1) operator is needed to operate this unit when used in a public area.**

**-Only the number of adults or children specified on the ride information data plate are permitted in the unit at one time.**